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Given that there's reference in a few of the scripts to various Sangheili glyphs, my assistant Carl and I put together a sample of what we thought a Sangheili writing system that coheres with the language we've developed might look like.

The Sangheili sound system features a number of sounds not present in English (the ejective series, the uvular sounds, and the velarized series), and lacks several sounds present in English (*f*, *v*, *th*, etc.). Since there are a smaller number of potential syllable shapes than there are in English, we thought it might be best to create a system that takes the syllable as a basic unit. Each syllabic glyph will have a base consonant with the potential for vowel modifications, and allow for extra diacritics to indicate coda consonants, where present.

Here are two different takes on the system:

Brush Script	-Ø	-n	-ng	-s
ta-				
taa-				
ti-				
tii-				
te-				

Tech Script	-∅	-n	-ng	-s
ta-				
taa-				
ti-				
tii-				
te-				

A system like this both fits with the Sangheili language, and allows it to be written in a more compact fashion, as words tend to get rather long. Just something to think about! If you're interested, we can put together a fully functional font that's easy to use, so that the art department can use it for whatever signage might be needed.